

CS 577a Quiz 9/25/02

For each of the questions below circle the letter of the CORRECT ANSWERS. (There is only one correct answer for each question)

1. In analyzing the difference between traditional and web-based GUI design, you should be aware of:
 - a. application standards
 - b. how the design will look on the target machine
 - c. who controls (computer or user) how the user interface will look and feel
 - d. whether or not you are part of an enclosed experience
 - e. all the above

2. Name the item below that is not part of the User Interface development life-cycle:
 - a. contextual observation
 - b. dialogue design
 - c. human vs. machine allocation
 - d. GUI fundamentals
 - e. human performance measures
 - f. implementation
 - g. screen design
 - h. usability test
 - i. user vs. task analysis

3. Costing GUI development activities may include:
 - a. function points
 - b. use case analysis
 - c. past experience
 - d. COCOMO
 - e. all the above

4. Today's lecturer is a sample of a full-semester graduate level UI course taught at:
 - a. UCLA
 - b. Stevens Institute of Technology
 - c. Cambridge
 - d. USC