

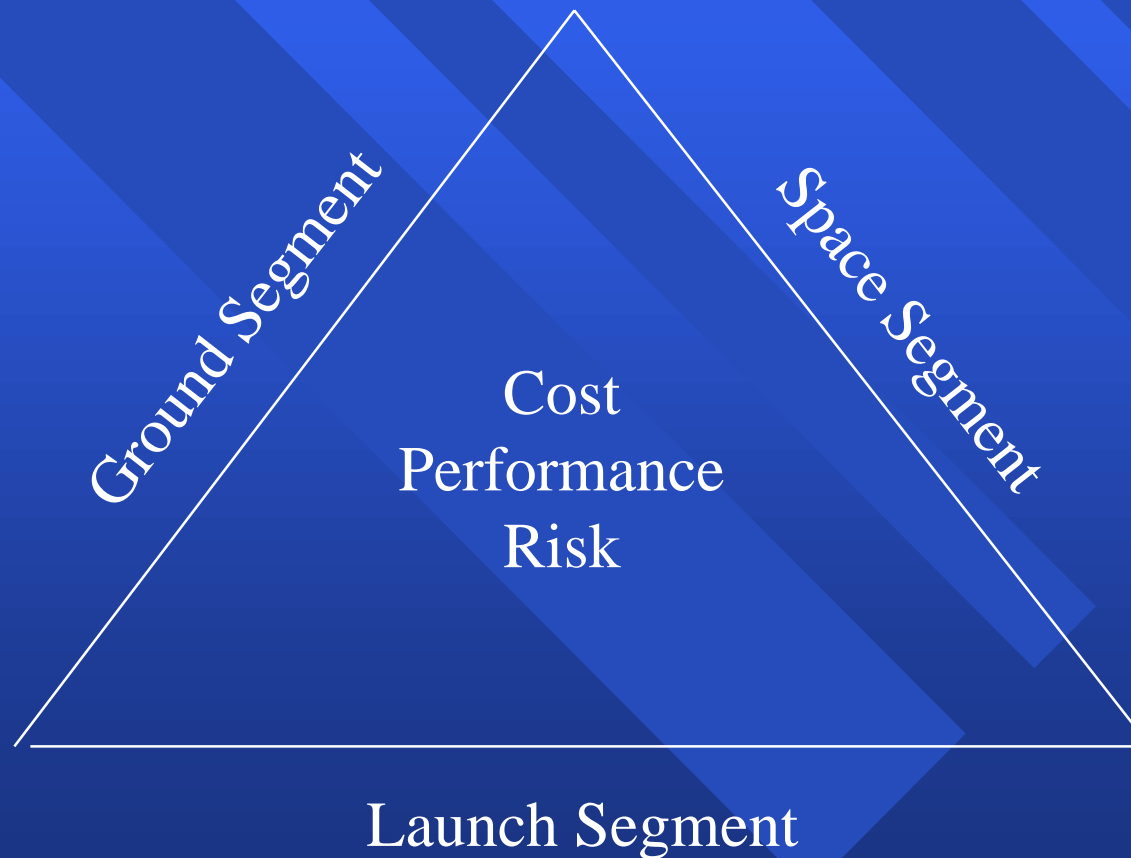
The Concept Design Center (CDC) Lessons Learned

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Concept Design Center Trade Space Emphasis



What is the Concept Design Center?

■ Team

- Technical expertise in space system disciplines
- Includes the customer as a key player

■ Facility

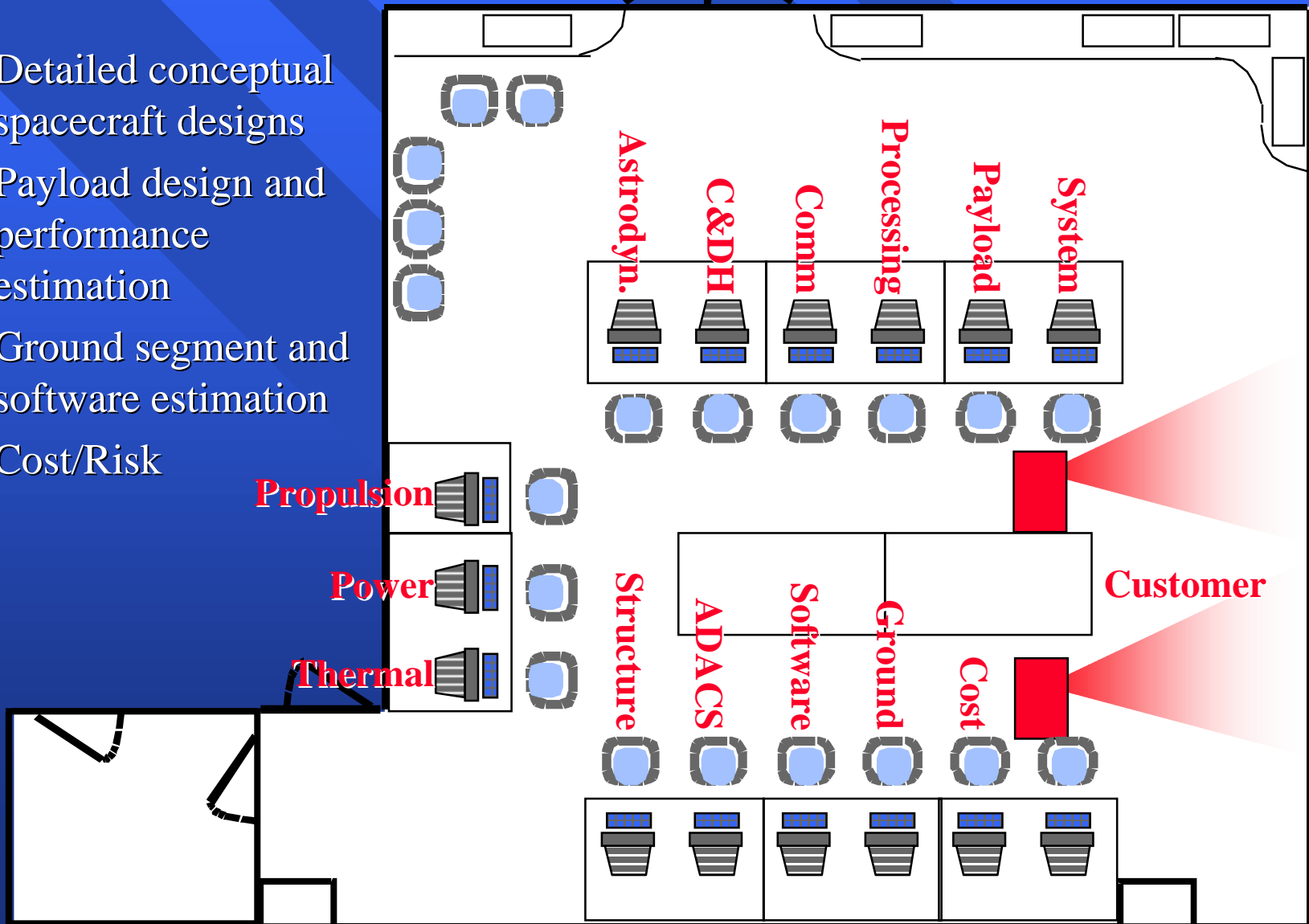
- Unclassified and classified facilities
- Co-location of experts, customer, and tools during study
- Networked computers for automated information transfer
- Video projection for focusing group activities

■ Process

- Simultaneous (concurrent) interaction among technical experts encourages synergy
- Experts own their models and bring them to the sessions
- Experts see the impact of their contribution on the entire system

Space Segment Team

- Detailed conceptual spacecraft designs
- Payload design and performance estimation
- Ground segment and software estimation
- Cost/Risk



Design Center Studies

- Eight studies completed
- Five currently planned through April 98
- Examples of studies
 - Custom bus and payload
 - Existing bus and payload with technology insertion
 - Autonomous, multi-mission smallsat constellation
 - Smallsat demo with data processed in several research facilities and minimal ground site support
 - Smallsat constellation demo and operational system
 - Commercial bus with government payload
- Future studies include microsat and lunar mission

Assumptions for Lessons Learned

- Conclusions from small set of studies
- CDC Space System Team has space segment emphasis (bus, payload, constellation visibility...)
- Impacts to ground system modules at this phase
 - Typically, no ground system studies provided
 - Few driving requirements for ground defined
 - Minimal if any operational concept available
 - Initial ground segment design provided by CDC
 - Very high-level design with many assumptions defined
 - Significant ground segment cost issues identified
 - Ground Systems Team formed to improve ground system fidelity and capabilities

Software Architecture Lessons Learned

- **COTS cost estimation for 2005+ complex systems**
 - On-board COTS to support commercial satellites
 - Assumptions of functionality, licenses, COTS glue
- **Difficulties in establishing system boundaries**
 - Multi-organizational systems sharing software
 - Commercial satellites hosting government payloads
- **Multiple end user needs**
 - Direct payload tasking and reporting for remote users
 - Seamlessly integrating information across systems
- **Custom versus smallsat / microsat philosophy**
- **Centralized versus distributed site architecture**

COTS Issues

■ Examples of issues

- Forecasting COTS 2005+ capabilities and costs
 - Support to high-performance systems
 - Operability by fewer, lower skilled operators
 - Interoperability across space, UAV, ground
- Cost Estimation
 - One site license per facility (site, van, manpack)?
 - Required staffing levels and skills
 - COTS glue / database, integration and update

■ Lesson learned

- Paradigm shift which invalidates traditional cost database, but not yet understood for 2005+ timeframe

System Boundary Issues

■ Examples of issues

- Mission planning allocated to external organizations
- Minimal site mission planning & payload processing
- Payload processing allocated to research labs
- Payload commanding by tactical users (not expert in satellite and payload commanding)

■ Lessons learned

- Historical cost databases have different boundaries
- Ripple impacts from moving boundaries
 - Heritage software may require significant modifications
 - Cost impact of separating interrelated functions
 - Performance / timeliness penalties may be incurred

Multiple End User Issues

■ Examples of issues

- Differences in processing software for each type user
- Tasking conflict resolution approach complexity
- Satellite health concerns with multiple users commanding satellite payload
- User priorities shift as a function of scenario
 - Peace, conflict, war
- Bandwidth on demand versus fixed capacity

■ Lessons learned

- Added complexity typically increases software costs
- Multiple scenarios can increase software costs

Smallsat Issues

■ Examples of issues

- On-board smallsat bus software size drivers
 - Smallsat philosophy with reduced cost and lower reliability
 - Robust military satellite with 5+ year expected life
- Opportunities for reduced ground site functionality
 - Possibly lower system reliability / autonomy requirements
 - Potentially fewer multifunctional on-board processors
- Less smallsat heritage space and ground software
 - Increased challenge to maximize smallsat cost savings

■ Lessons learned

- Another paradigm shift which requires updated software architecting and costing methodologies

Ground Site Architecture Issues

■ Examples of issues

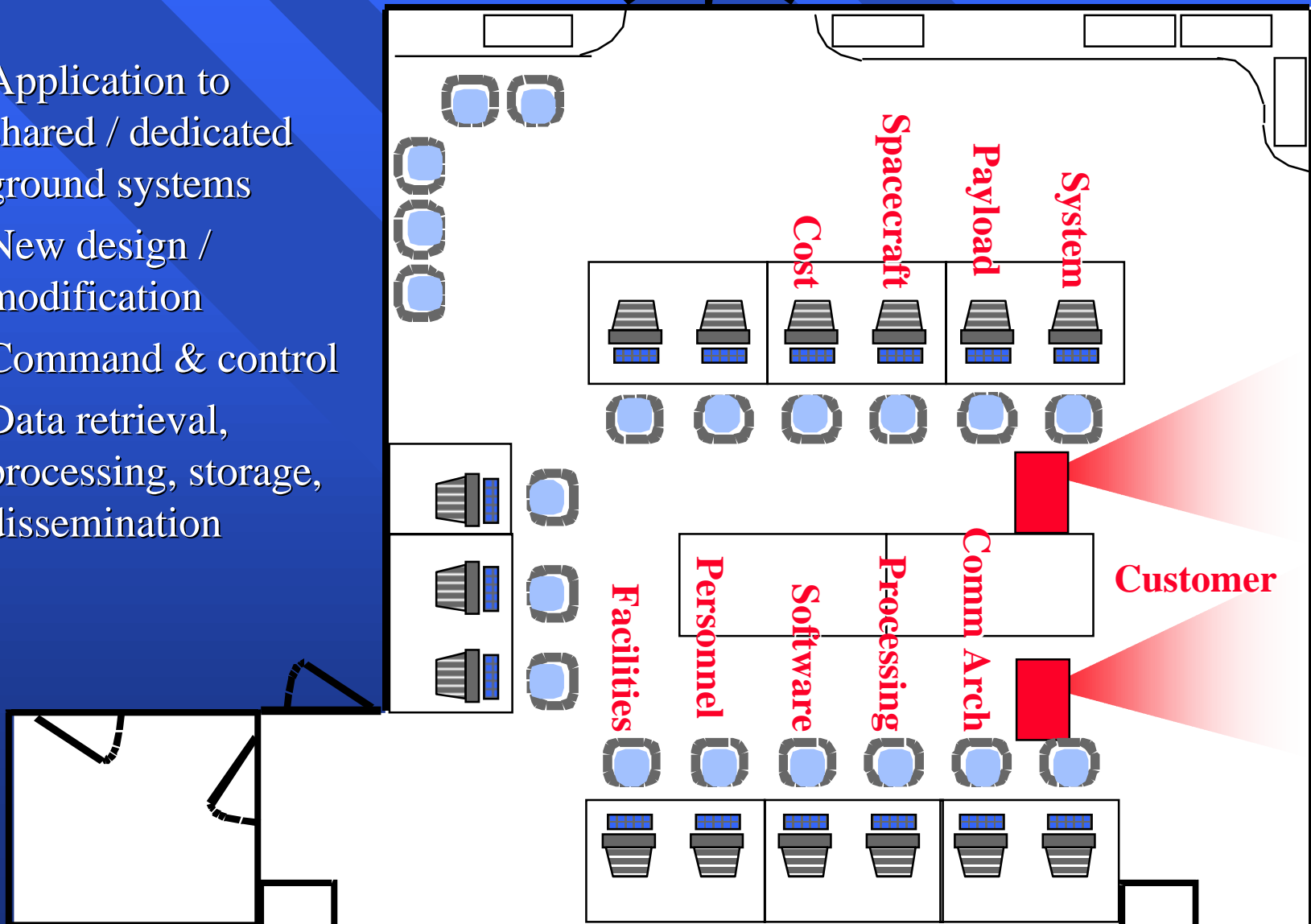
- Software and hardware technology enables plethora of new approaches for future systems
 - push/ pull architectures, dynamic reconfiguration, internet and web technologies, information security
 - wearable computers, increased computational power
- Increasing presence of commercial satellite systems
 - multi-national industry increases opportunities for innovation

■ Lessons learned

- Paradigm shift as commercial space grows
 - Satellites and ground stations are or soon will be commodities
 - Bottom line approach in commercial and government systems

Ground Segment Team

- Application to shared / dedicated ground systems
- New design / modification
- Command & control
- Data retrieval, processing, storage, dissemination



Lessons Learned from GST Participation

- **Multi-discipline CDC team with external advisors simplifies process of understanding system**
 - discuss satellite and payload support needs
 - propose changes to satellite and understand impacts
 - listen to team discussions and find new issues
- **Identifying shortfalls and issues requires synergy with ground-oriented team members**
- **Where there is chaos and paradigm shifts, there is opportunity for innovation**
 - Establishing a ground-focused team for CDC
 - Appreciate any feedback and discussion