

*Application of Object Oriented Technologies in Developing  
the Resource Management Segment for the Air Force  
Satellite Control Network*

Mike Farmer (michael.farmer@lmco.com)  
Lockheed Martin Federal Systems

Tom Gallini (gallini@courier3.aero.org)  
The Aerospace Corporation

## *Outline*

- What is RMS?
- Overview of Methodology
- Capturing Customer/User Inputs
- Modeling System Behavior
- Detailed Design
- User Benefits
- Acquisition Agency Benefits

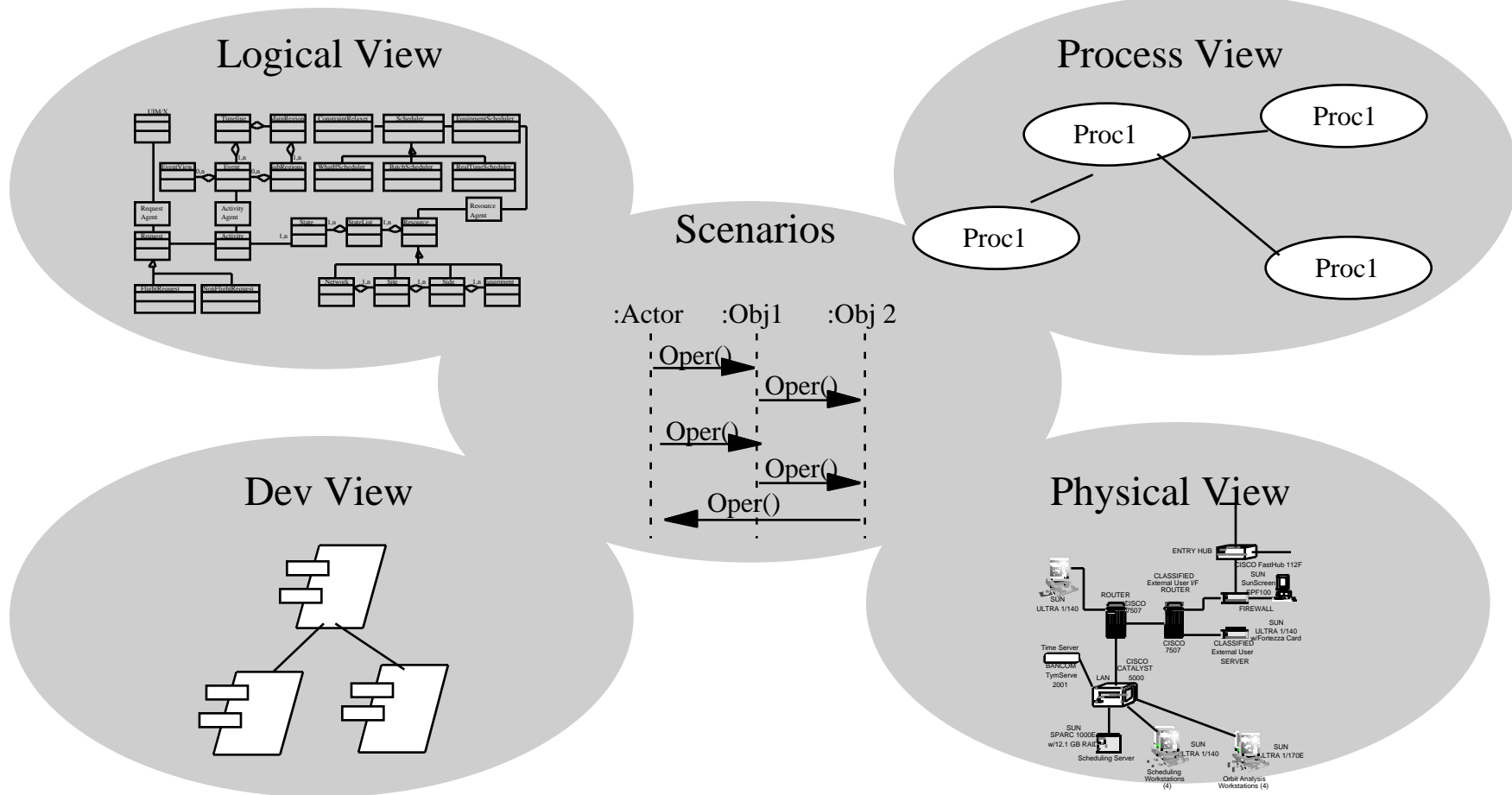
## *What is RMS?*

The Resource Management Segment (RMS) Provides Overall Control and Management of Air Force Satellite Control Network Assets.

- Resource Scheduling
  - Develops and Maintains Schedules
  - Automatic Schedule Deconfliction
  - “What-if” Analysis Tools for Hard Conflict Resolution
- Orbit Analysis
  - Generate Station and SV Crosslink Events
  - Detect RFI Conflicts
  - Perform Collision Detection and Avoidance Analysis
- Resource Control and Monitoring
  - Authorize Configuration/Deconfiguration of Comm/Range Resources
  - Tracks Status of Reportable SCN Resources
- Network Performance Evaluation
  - Report Resource Status, Usage, and Performance

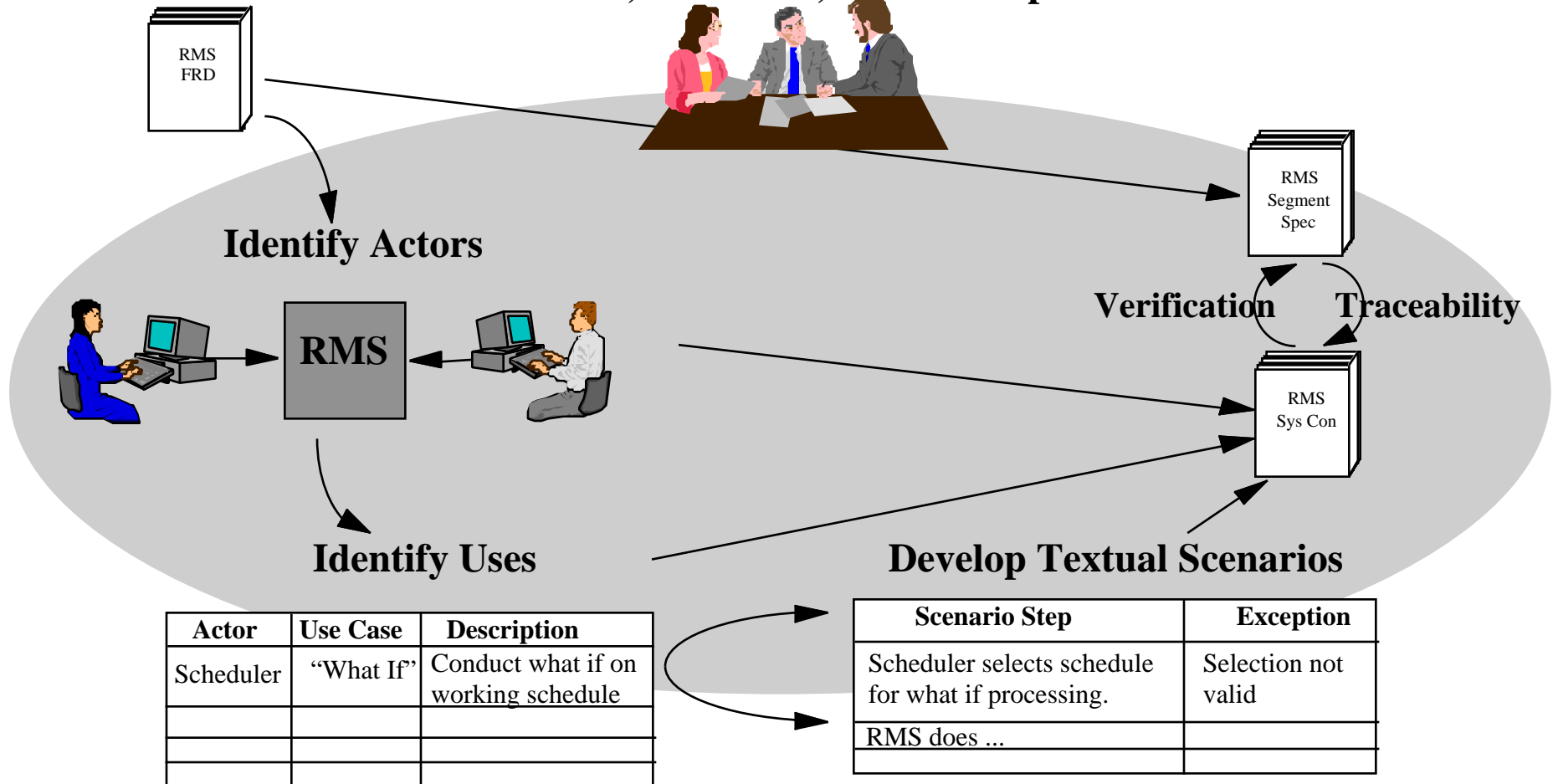
# Overview of Methodology

## Based on The 4+1 Model View -- Philippe Kruchten



# Capturing Customer/User Inputs Requirements & Use Cases

Users, Customer, and Developer



## *Capturing Customer/User Inputs*

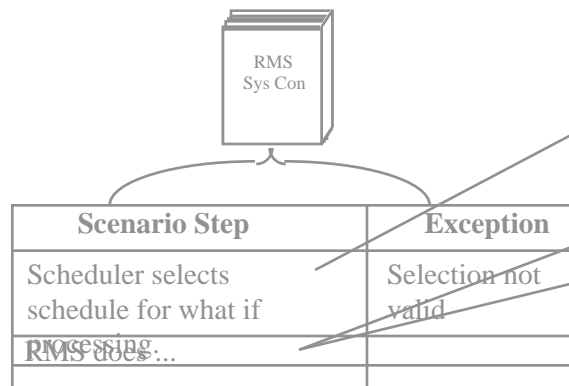
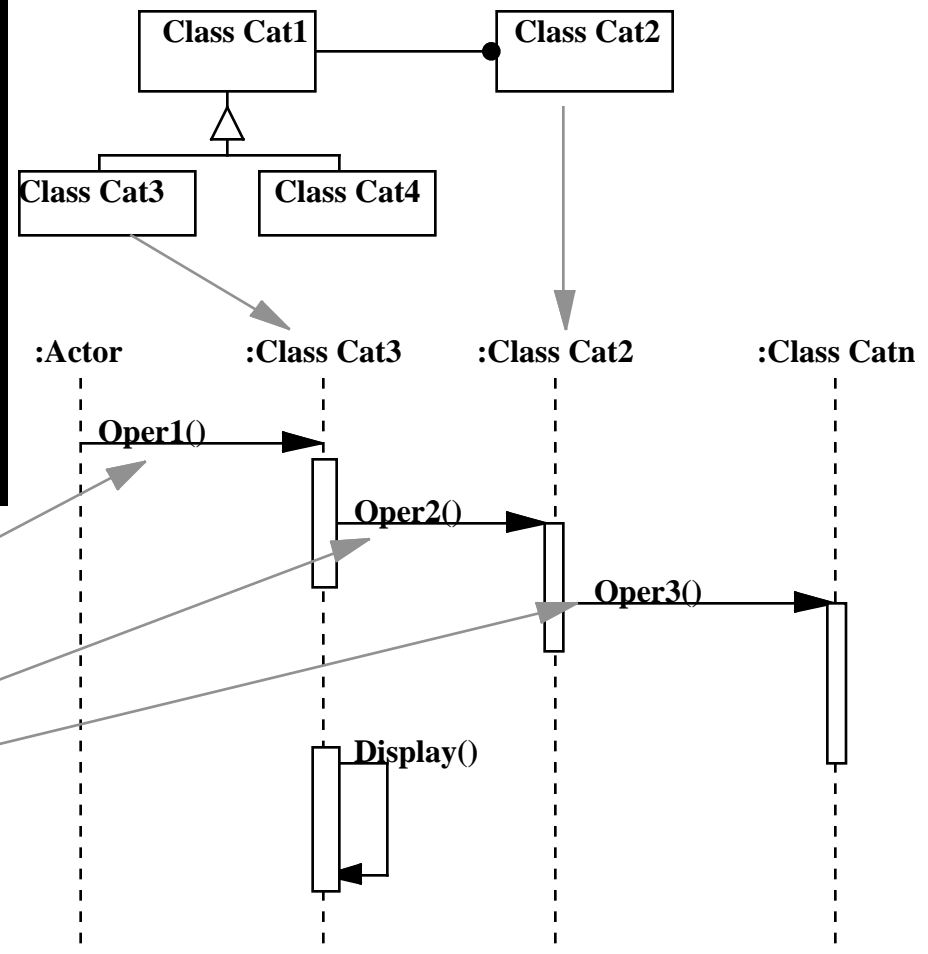
### *Uses of Use Cases*

- System Test
  - Maintain traceability from Segment Specification into System Concept
  - Scenarios within use cases form test scenarios
- Users Manual
  - Scenarios define uses of the system, used as starting point for users manual.
  - Actor steps are expanded in the users manual.
- HMI Prototyping
  - Scenarios used to identify required screens.
  - HMI prototype used to verify scenario steps.
- Scenarios for System Design
  - Provides scenarios for design (more on this next)

## Modeling System Behavior (Allocation of Services)

- Develop a high level logical model.
  - Abstractions (class category) based on subject matter.
- Develop a message trace for each scenario.
  - Each step in scenario is traced to one or more steps in message trace.
  - Additional system detail discovered.
- Operations on a class category defines it's public services.

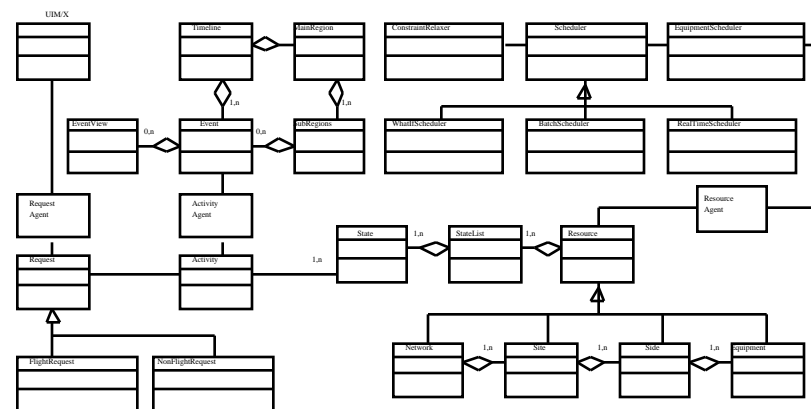
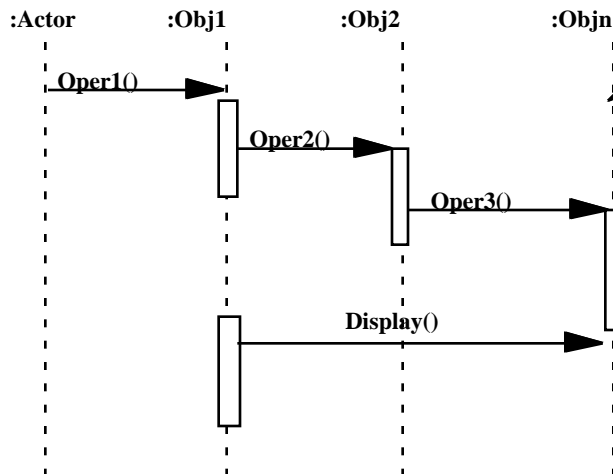
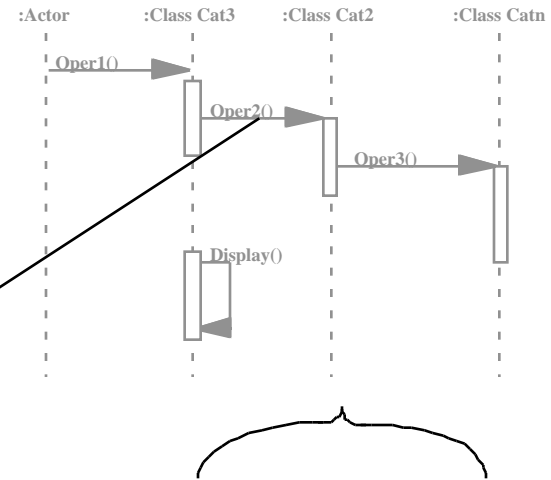
### High Level Logical Model



## Detailed Design

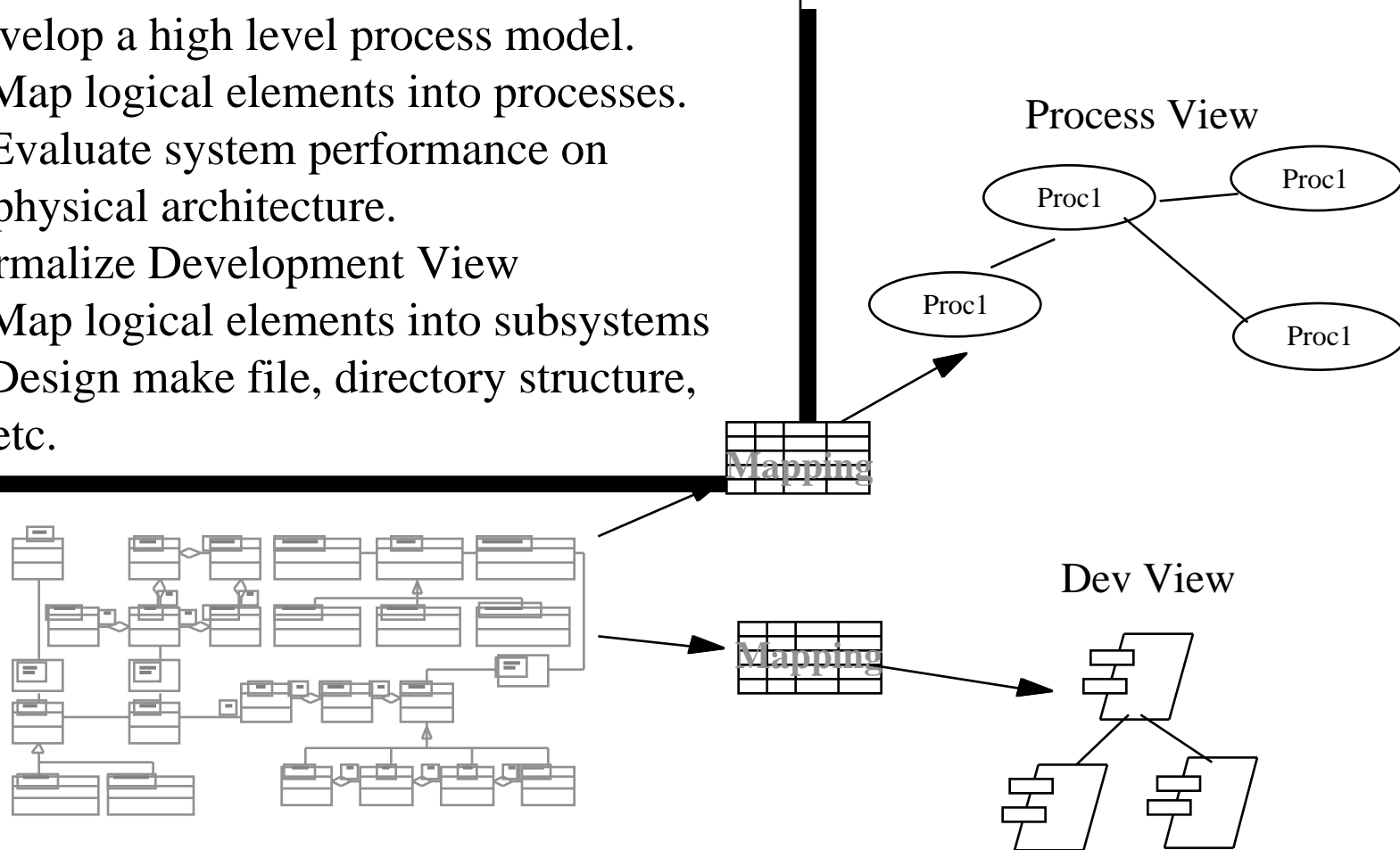
- A detailed logical model is developed for each class category.
- Each public service is defined within a class.
- The behavior of the service is defined.
- Changes to services controlled at the system model.

### System Model

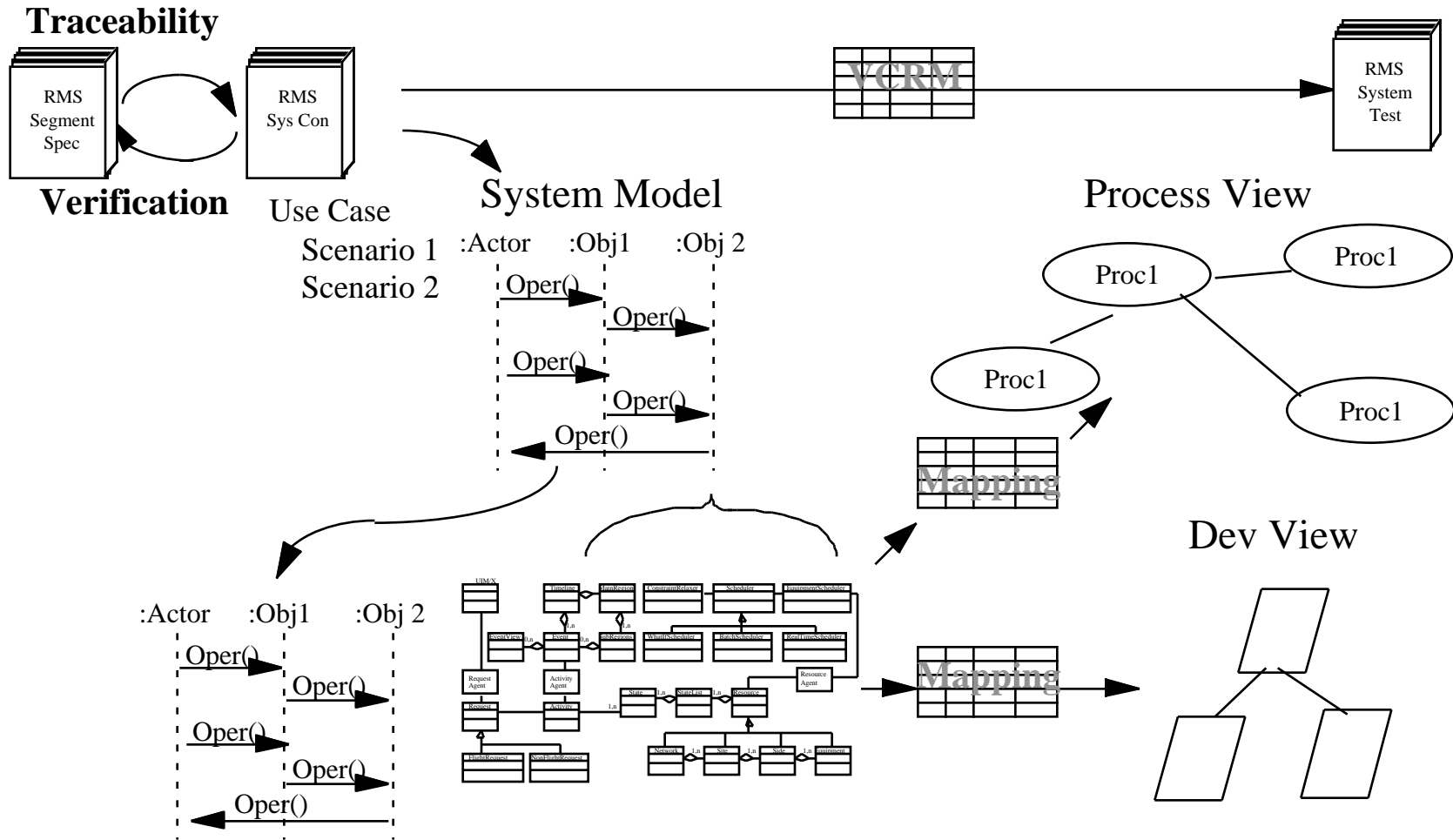


## Detailed Design Performance Requirements and Construction

- Develop a high level process model.
  - Map logical elements into processes.
  - Evaluate system performance on physical architecture.
- Formalize Development View
  - Map logical elements into subsystems
  - Design make file, directory structure, etc.



# Putting it Together



## *User Benefits*

- User Benefits
  - Early Insight Into System Operations
  - Common Understanding of Requirements
  - Users Follow System from Concept through High Level Design
  - Early User Buy-in
- Acquisition Agency Benefits
  - Early Insight Into Design
  - Early Customer Buy-in
  - Common Understanding of Requirements
  - Used as Starting Point for ECP Activity
    - Eases Estimation
    - Eases Reviews

## *Summary*

- Object Oriented technologies provide a sound basis for architecture definition.
- An approach employing a common thread through architecture definition ensures a complete design.
- Customer and user involvement within the methodology frame work is key to success.
  - Involvement affords numerous benefits to the customer, user and developer.