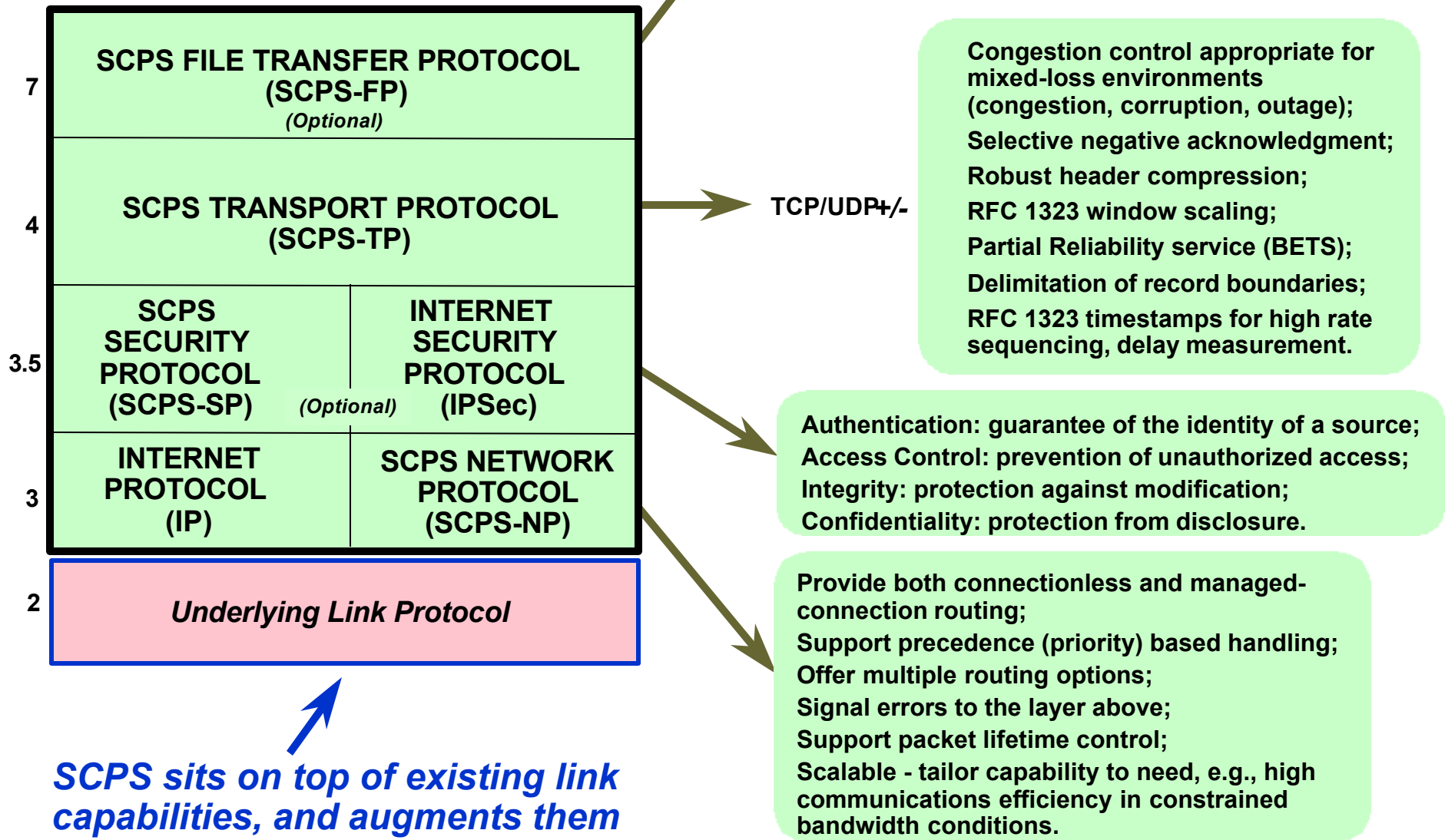


Space Communications Protocol Standards -- Capabilities and Software

**Robert C. Durst
The MITRE Corporation**

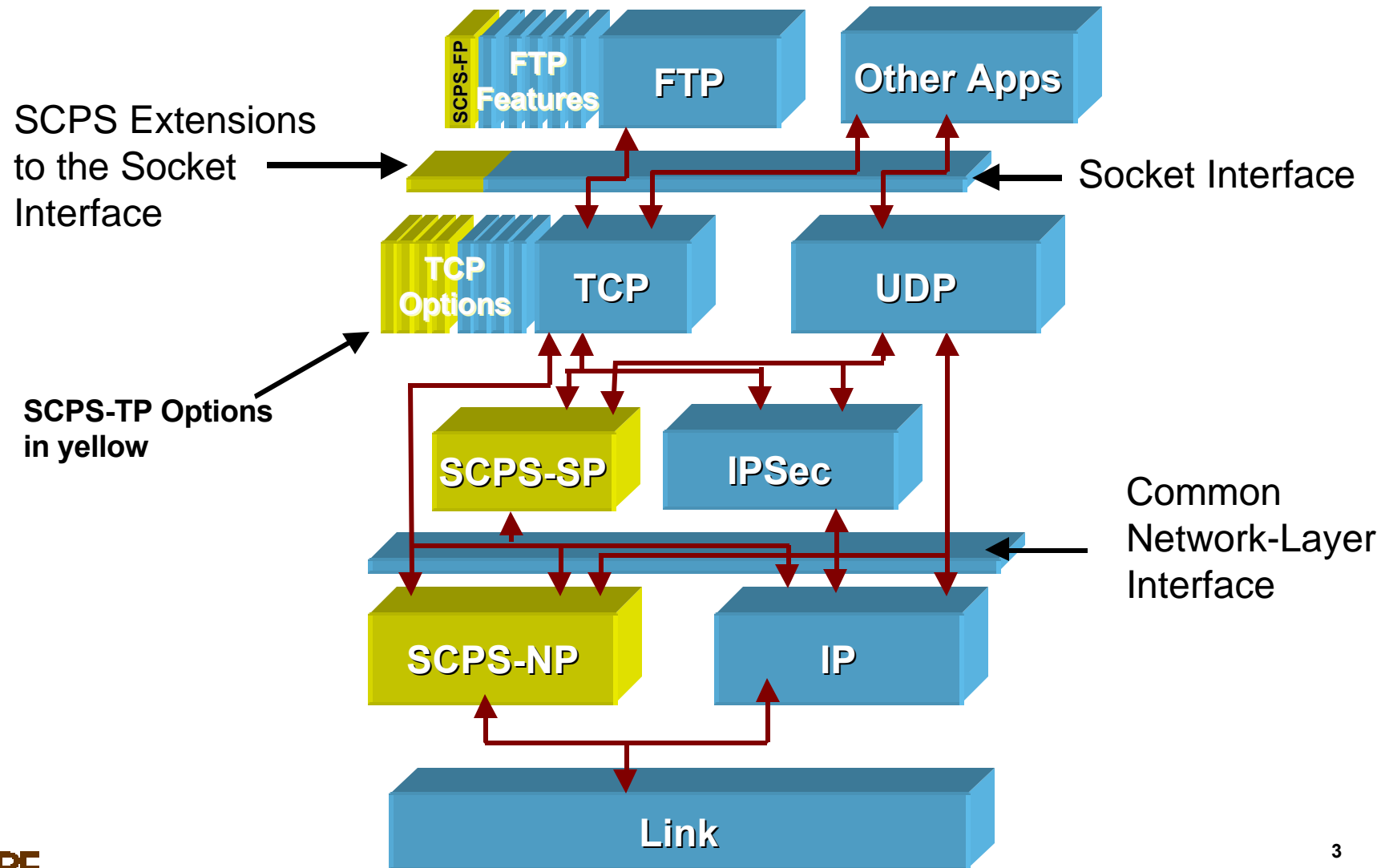
22 February 2001

SCPS Capabilities



SCPS sits on top of existing link capabilities, and augments them

SCPS Protocols -- Layering Options



SCPS Reference Implementation

- **The SCPS protocols have been implemented as an application that runs on most Unix platforms**
 - **Software is freely available to all interests (no longer export controlled)**
 - **Copies distributed to commercial, academic, and government organizations**
- **Commercialization activities**
 - **Avtec Systems - commercial SCPS satellite ground systems and SCPS transport layer gateway**
 - **Major Spacecraft Bus Contractor “1” - building VxWorks-based version of SCPS protocols for spacecraft on-board OS**
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Reference Implementation - Capabilities

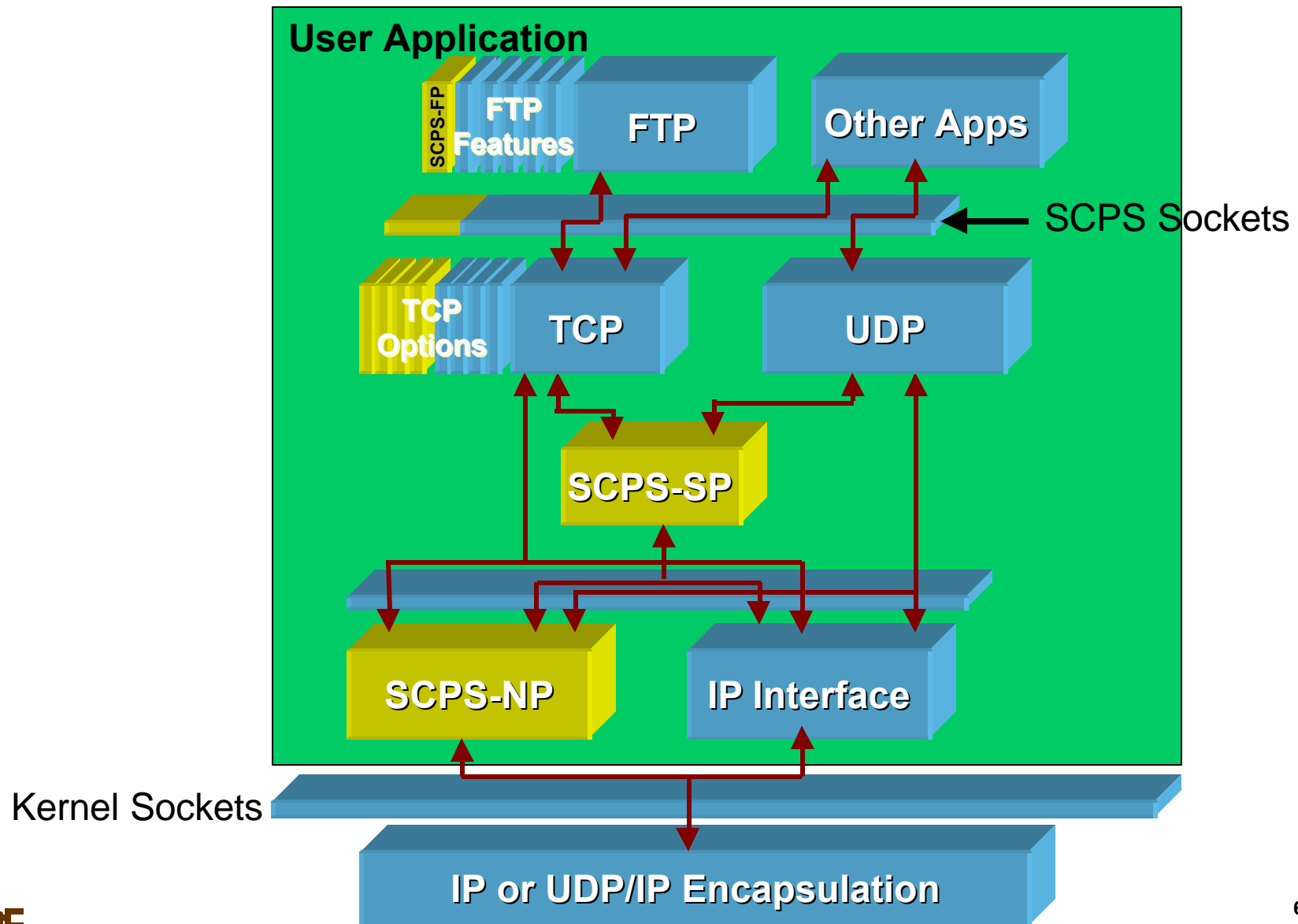
- **End-system configuration**

- **Application-space implementation: primarily an evaluation tool**
- **Implementations of the FP, TP, SP, NP (and interface to IP)**
- **Simple test applications**
- **Configuration scripts to set various host and configuration defaults**
- **Portable across most UNIX systems**

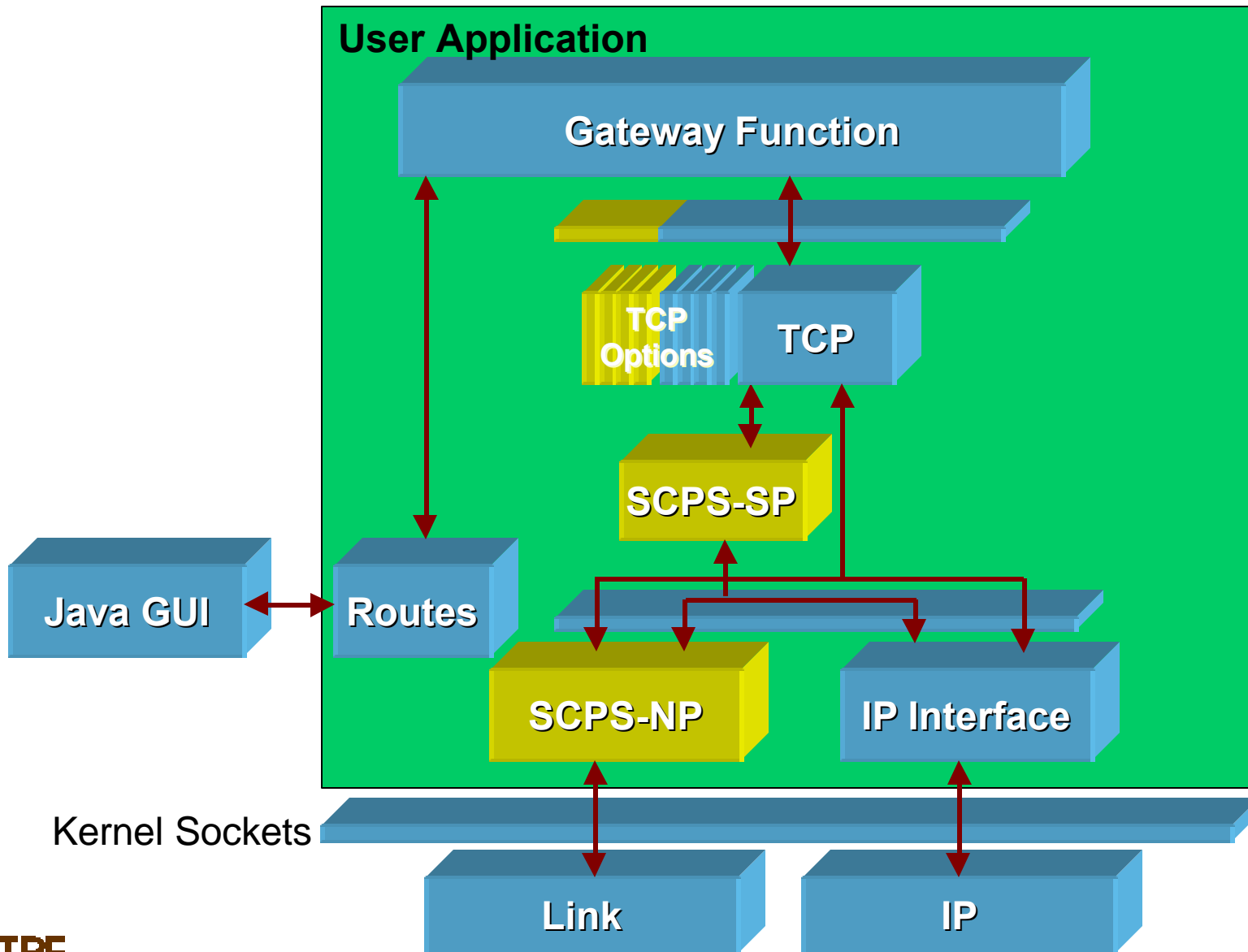
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- **Java Graphical User Interface to configure gateway rules**

SCPS Reference Implementation Options: End System Configuration



SCPS Reference Implementation Options: Transport Layer Gateway Configuration



SCPS Reference Implementation Distribution

- **Unrestricted distribution as of July 2000**
 - 13 non-US requesters to date
- **79 total copies of the SCPS Reference Implementation distributed (does not include updates) as of 8 Jan 2001**
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Contact Information:

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Backup Information: SCPS Overview

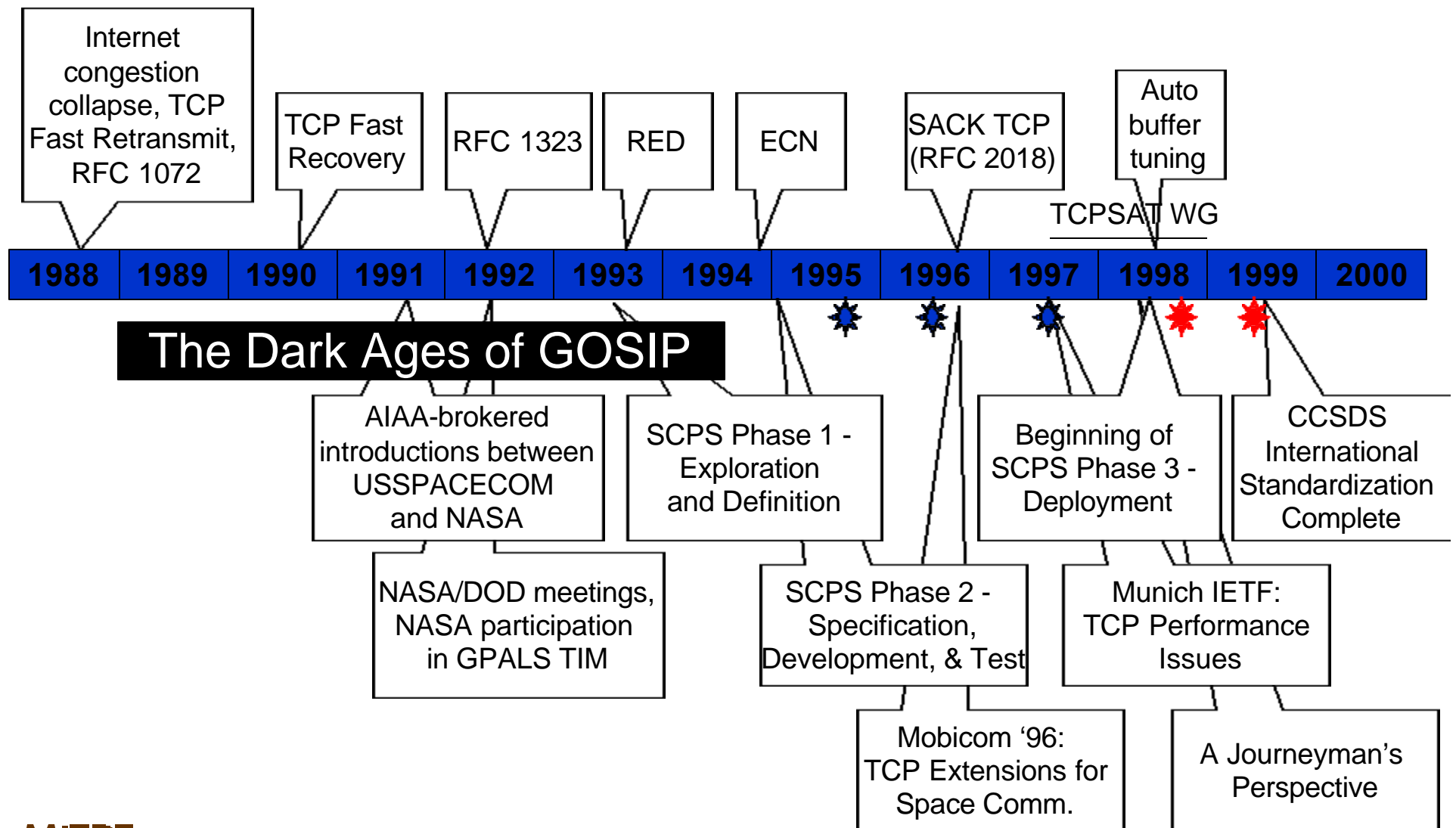
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Agenda

- **SCPS Capabilities and Layers**
 - Layering options and key protocol relationships
 - Capabilities by layer

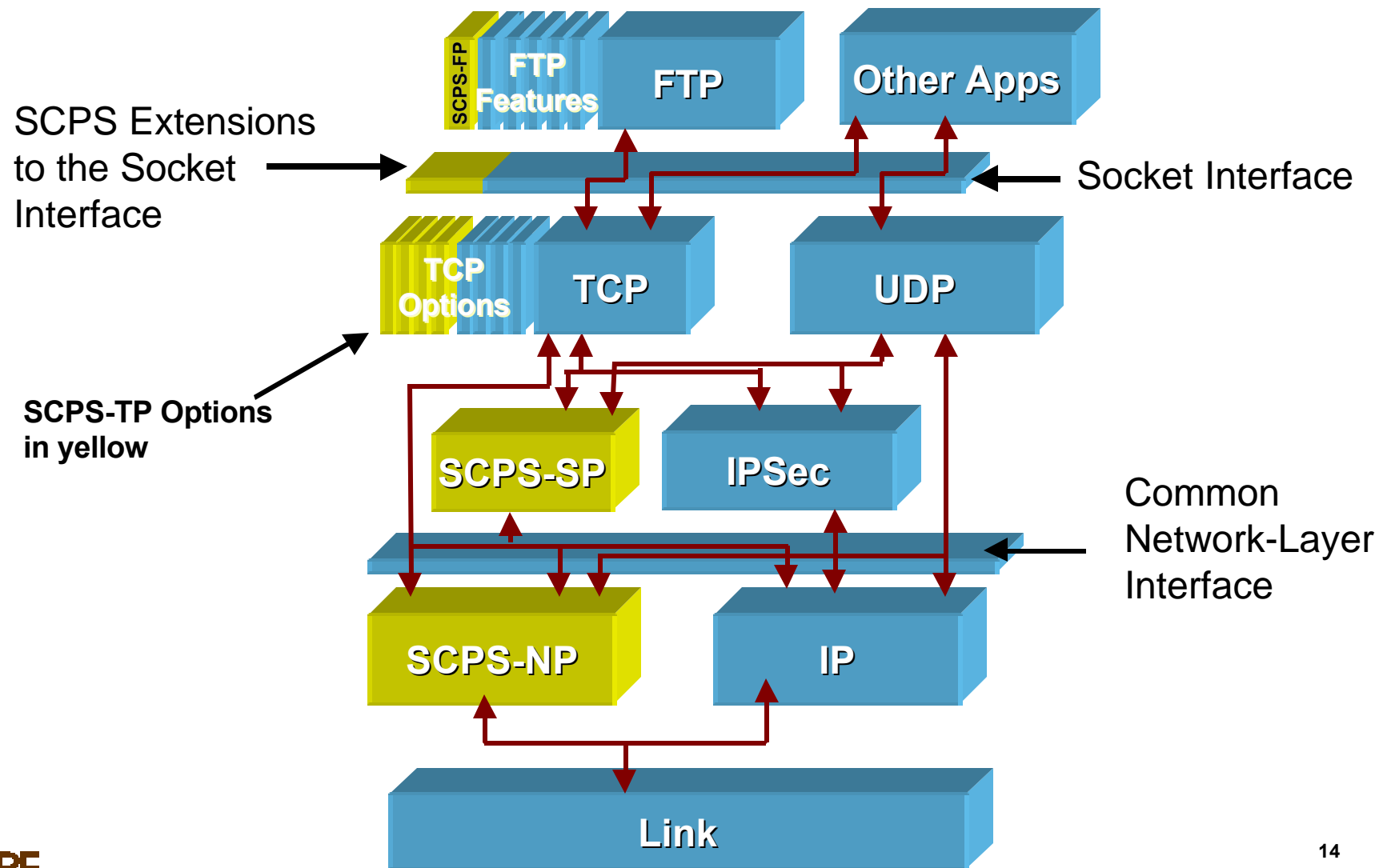
- **SCPS Software**
 - Reference Implementation
 - Independent implementations
 - Testing

SCPS Development Timeline

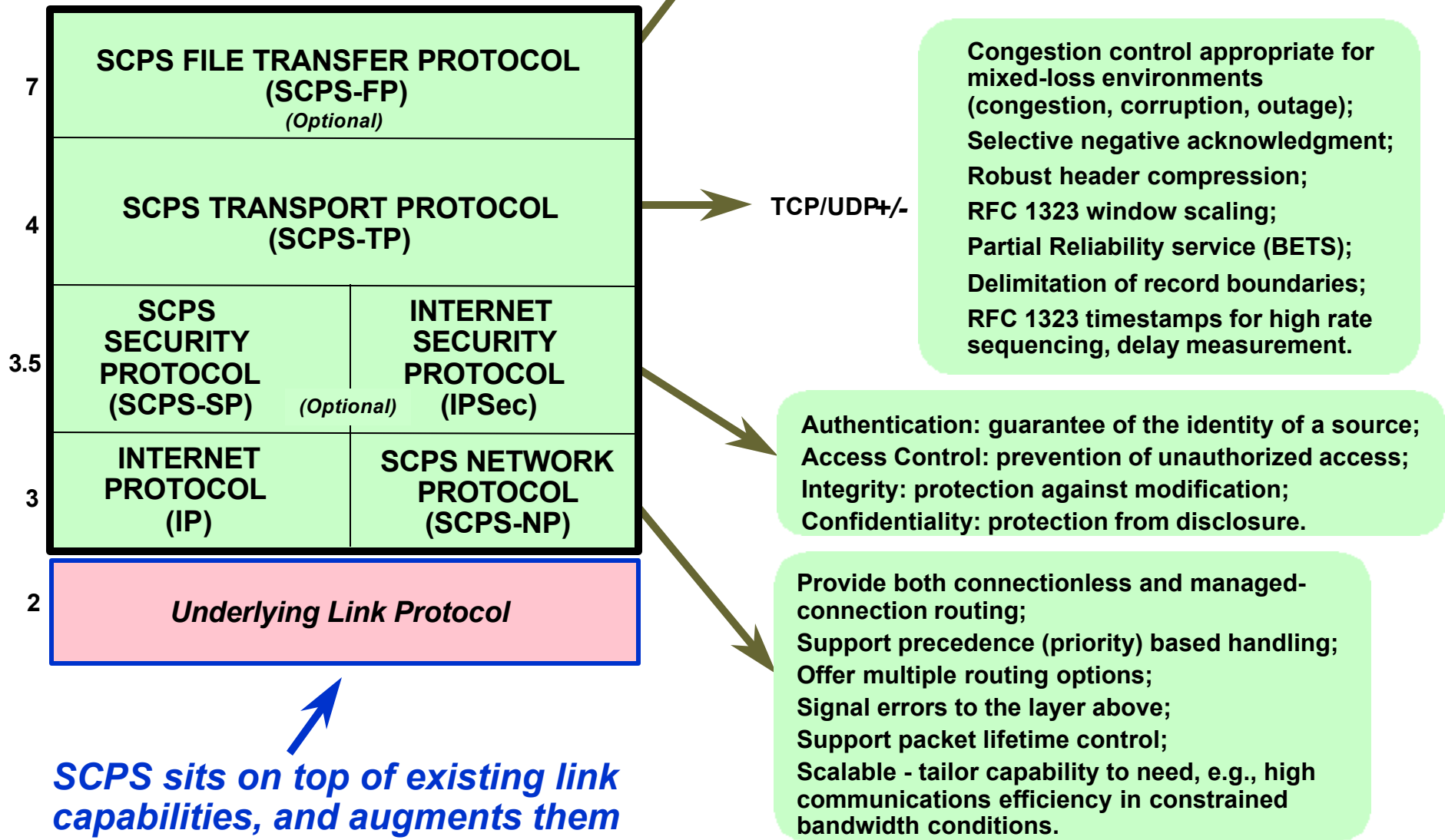


SCPS Capabilities and Layers

SCPS Protocols -- Layering Options



SCPS Capabilities



SCPS Network Protocol: Key Features

- 4-octet minimum header size, increases only to support required options (on per-packet basis)
- Addressing - Transport interface is via *IP Addresses*
 - Available translations for bandwidth efficiency:
 - “Flow ID” style (1 byte)
 - Short source and destination (1 byte each)
 - If translation not defined, regular addresses shipped
- Precedence - 16 levels (independent of IP TOS field)
- Routing - different routing treatments selectable per packet (e.g., standard, flood)
- IP TOS Field supported
- Enhanced network control functions

Important Differences Between SCPS-NP and IP

- SCPS-NP has 8191-byte packet size limit and no fragmentation
- SCPS-NP has max of 16 upper-layer protocols identifiable
- SCPS-NP has 16 levels of precedence, independent of TOS field
- SCPS-NP's version of ICMP (SCMP) supports explicit signaling of congestion, corruption, and link outage (requires information from link layer)

SCPS Security Protocol

- **Resides above SCPS-NP or IP**
- **Developed under NSA sponsorship by SPARTA**
 - **Originally conceived for Brilliant Eyes/Brilliant Pebbles**
 - **Major design driver was reduction in header overhead - ruled out use of existing Internet protocols such as IPSec**

Security Protocol Capabilities Comparison

Capability	SCPS SP	IP SEC	Remarks
<ul style="list-style-type: none">• Confidentiality• Integrity• Authentication• Access Control• Replay Protection• Multiple security associations per address pair	<ul style="list-style-type: none">••••	<ul style="list-style-type: none">••••••	<ul style="list-style-type: none">• SP uses transport sequence numbers• Omitted for bit-efficiency

SCPS Transport Protocol

- **SCPS-TP is TCP, with extensions, and UDP**
 - **TCP extensions developed to improve performance in tetherless environments**
 - **Additional services defined to support enhanced operations modes**
 - **Fully interoperable with existing TCPs - enhanced capabilities signaled by TCP options on connection establishment**
- **SCPS extensions developed for spacecraft communication**
 - **Equally applicable to SATCOM, low bandwidth, and/or error-prone environments**
 - **Rate control capability applicable in bandwidth-reserved environments (e.g. integrated services)**

SCPS-TP Enhancements to TCP

- **Congestion control alternatives:**
 - “Standard” TCP (RFC 2001)
 - Adaptations of TCP-“Vegas” congestion avoidance
 - Rate control (with or without other congestion control)
- **Selective Negative ACK**
- **Explicit corruption and link outage responses**
- **Loss-tolerant header compression**
- **Partial reliability service**
- **Record boundary marking**

Major SCPS-TP Enhancements to TCP

- **Congestion control alternatives:**
 - **Standard TCP (RFC 2001)**
 - **TCP-Vegas**
 - **Avoids congestion loss by measuring queuing**
 - **Rate control**
 - **Available in combination with RFC 2001 or Vegas**
 - **Can be used solo -- ideal for layering over Dynamic QOS RSVP enhancements (ongoing research) or between SCPS gateways over dedicated capacity link**

Major SCPS-TP Enhancements to TCP (Continued)

- **Error recovery modifications**
 - **Selective NACK defined**
 - **More bandwidth-efficient than SACK**
 - **Doesn't require 3 duplicate ACKs to invoke retransmission**
 - **Explicit corruption and link outage responses defined**
 - **Corruption response doesn't reduce transmission rate**
 - **Link outage response invokes zero-window probe (persist)**
 - **Coupled to network-layer signals**
 - **Can configure TCP-Vegas congestion control to not assume loss is a signal of congestion**
 - **Uses queueing and explicit congestion notification as indications of congestion**

Major SCPS-TP Enhancements to TCP (Continued)

- **Additional enhancements**

- **Loss-tolerant header compression**
 - Operates end-to-end - integrated with TCP state machine - multi-hop does not require decompression/recompression
 - Does not lose synchronization when packets are lost
- **Record boundary marking**
 - Adds an option to delimit the end of a record, preserved appropriately across segmentation and reassembly
- **Partial Reliability Service**
 - In-sequence, correct, possibly incomplete
 - Sender controls retransmission attempts, just “moves on” if retransmission count exceeded

SCPS-File Protocol

- **Standard FTP with enhancements**
 - **Record Read**
 - **Record Update**
 - **Autorestart**
 - **Manual Interrupt**
 - **Suppression of Reply Text**

SCPS Software

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Reference Implementation - Capabilities

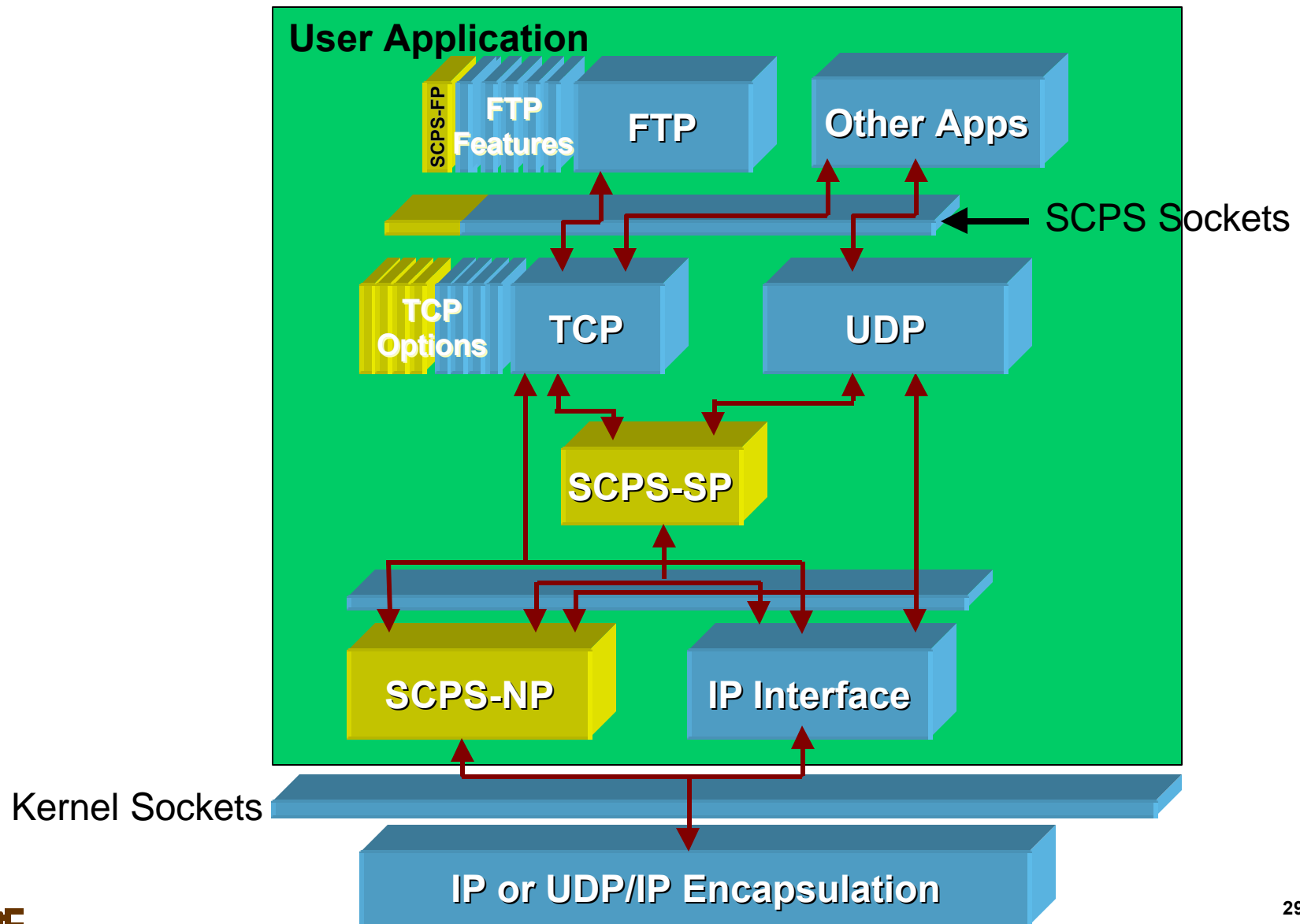
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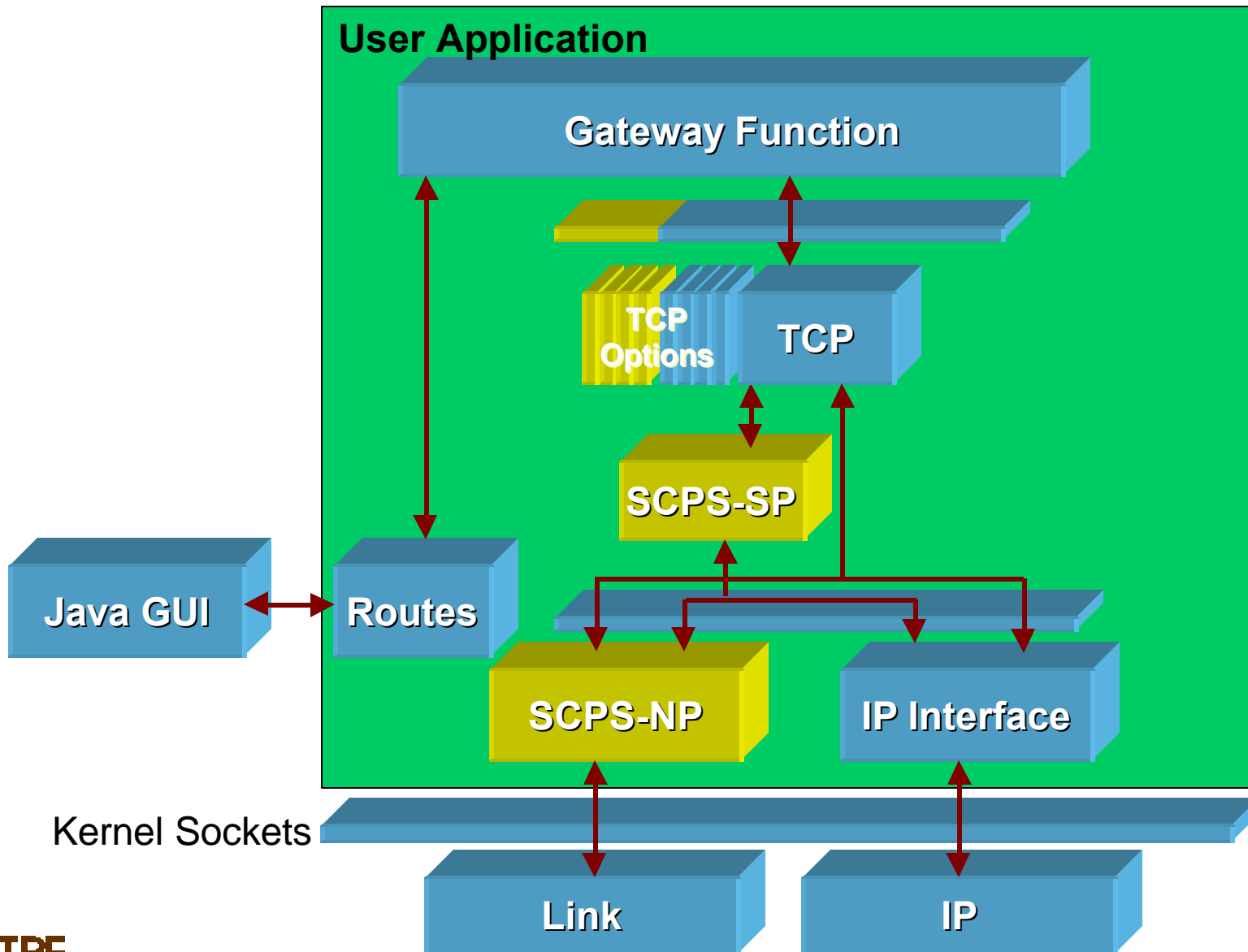
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SCPS Reference Implementation Options: End System Configuration



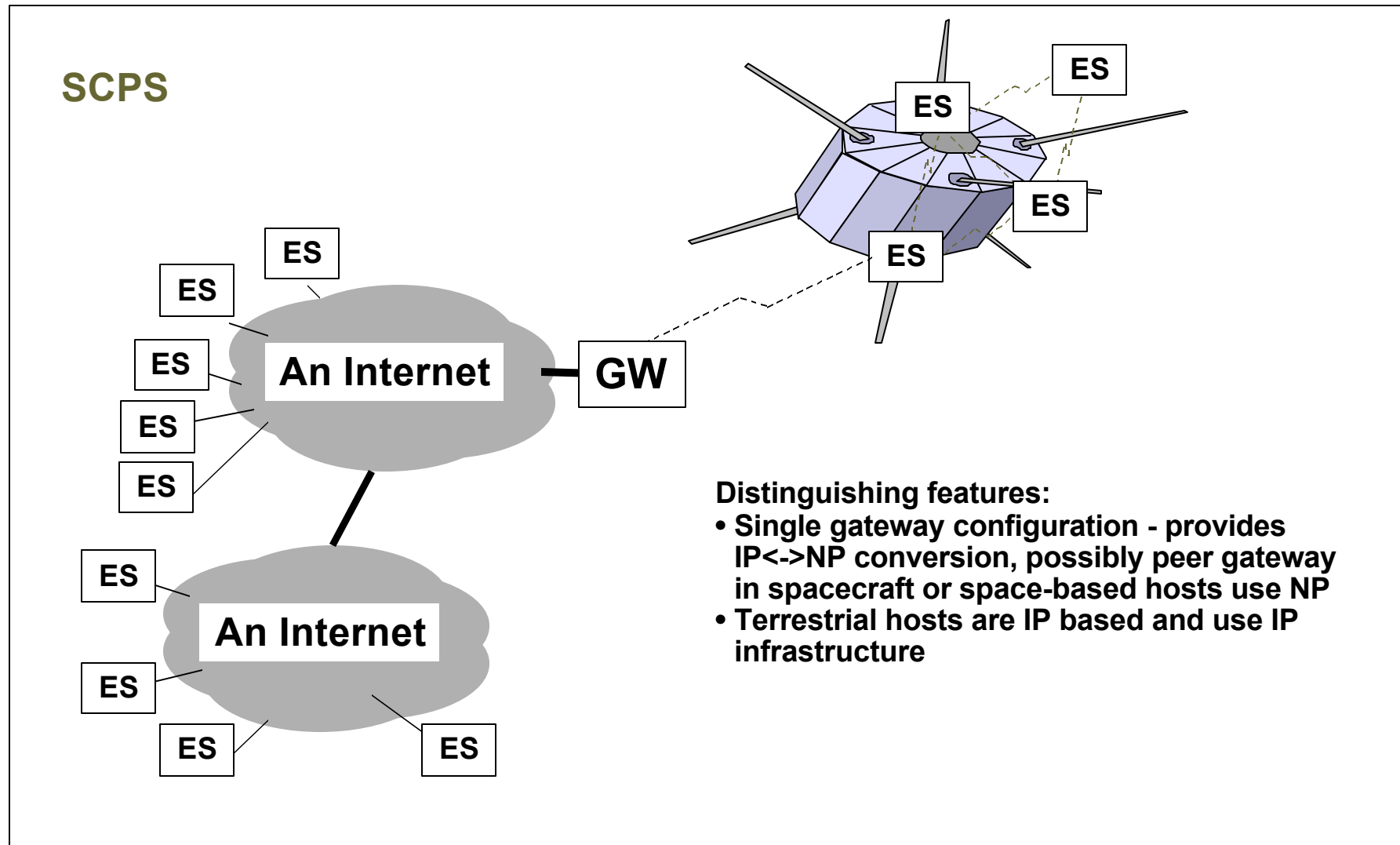
SCPS Reference Implementation Options: Transport Layer Gateway Configuration



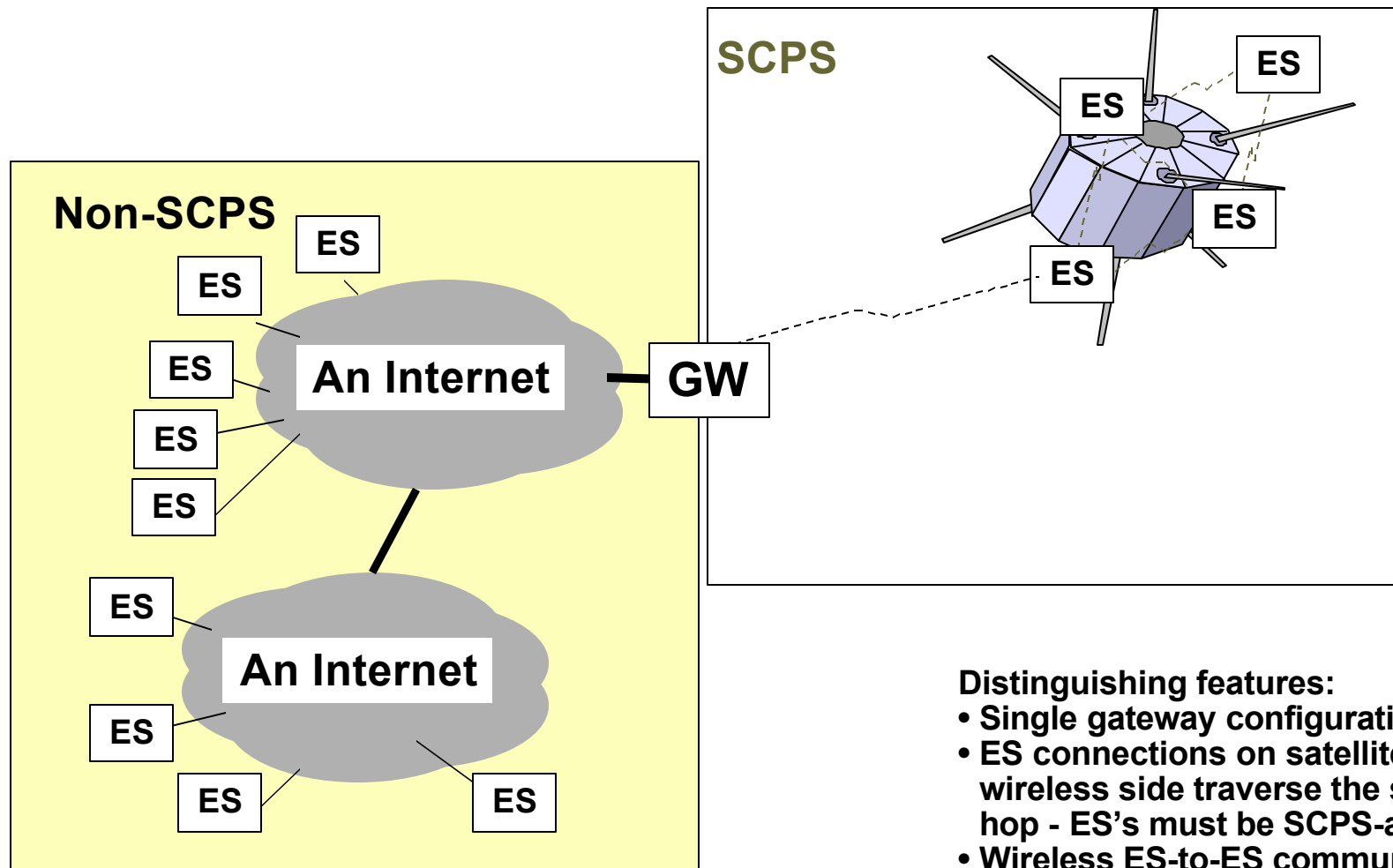
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Deployment Alternative: End-to-End SCPS Transport Modifications

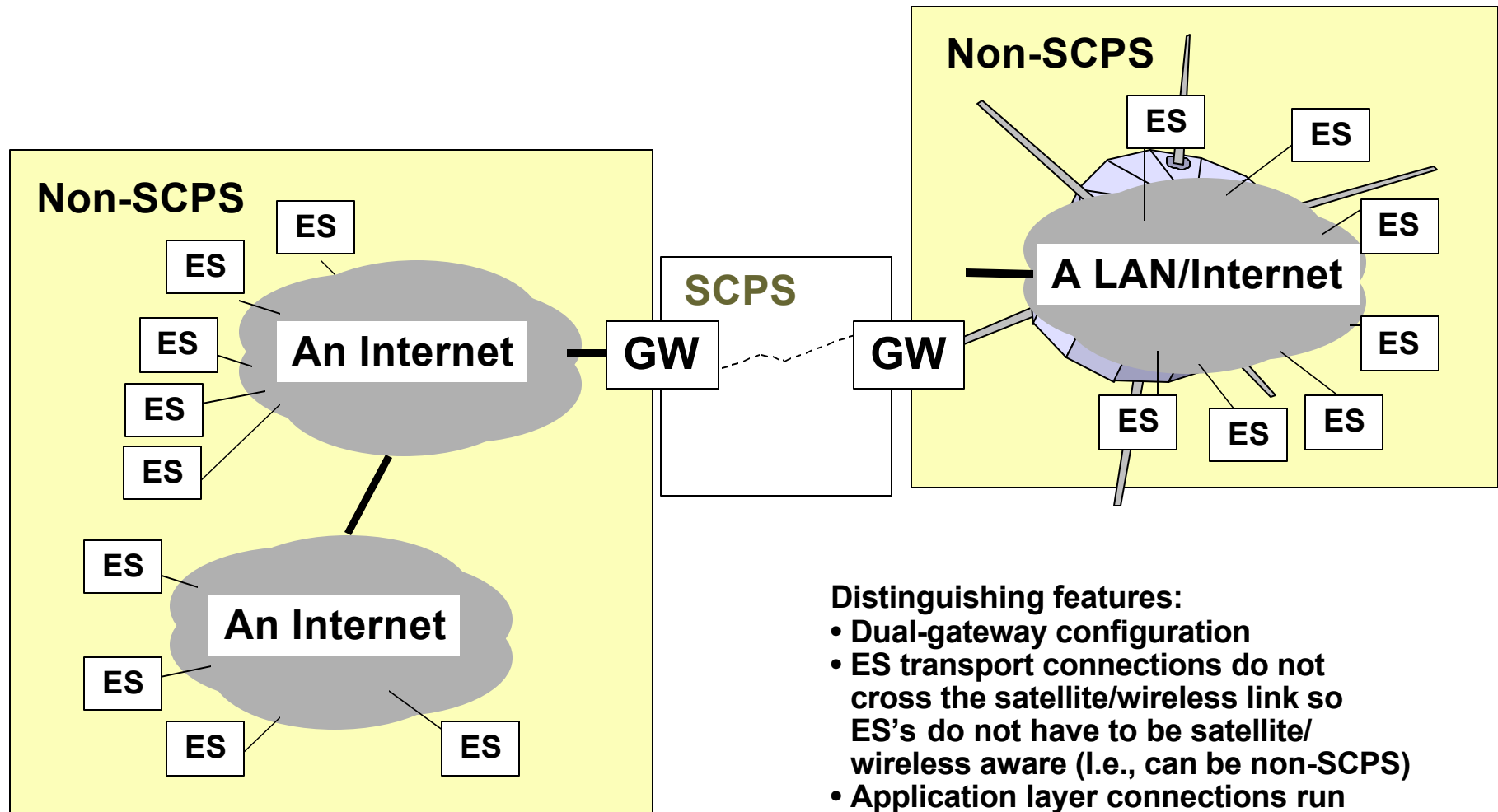


Deployment Alternative: Single Transport-Layer Gateway



- Distinguishing features:**
- Single gateway configuration
 - ES connections on satellite/ wireless side traverse the satellite hop - ES's must be SCPS-aware
 - Wireless ES-to-ES communication using SCPS possible without GW's

Deployment Alternative: Dual Transport-Layer Gateways



Distinguishing features:

- Dual-gateway configuration
- ES transport connections do not cross the satellite/wireless link so ES's do not have to be satellite/wireless aware (i.e., can be non-SCPS)
- Application layer connections run end-to-end

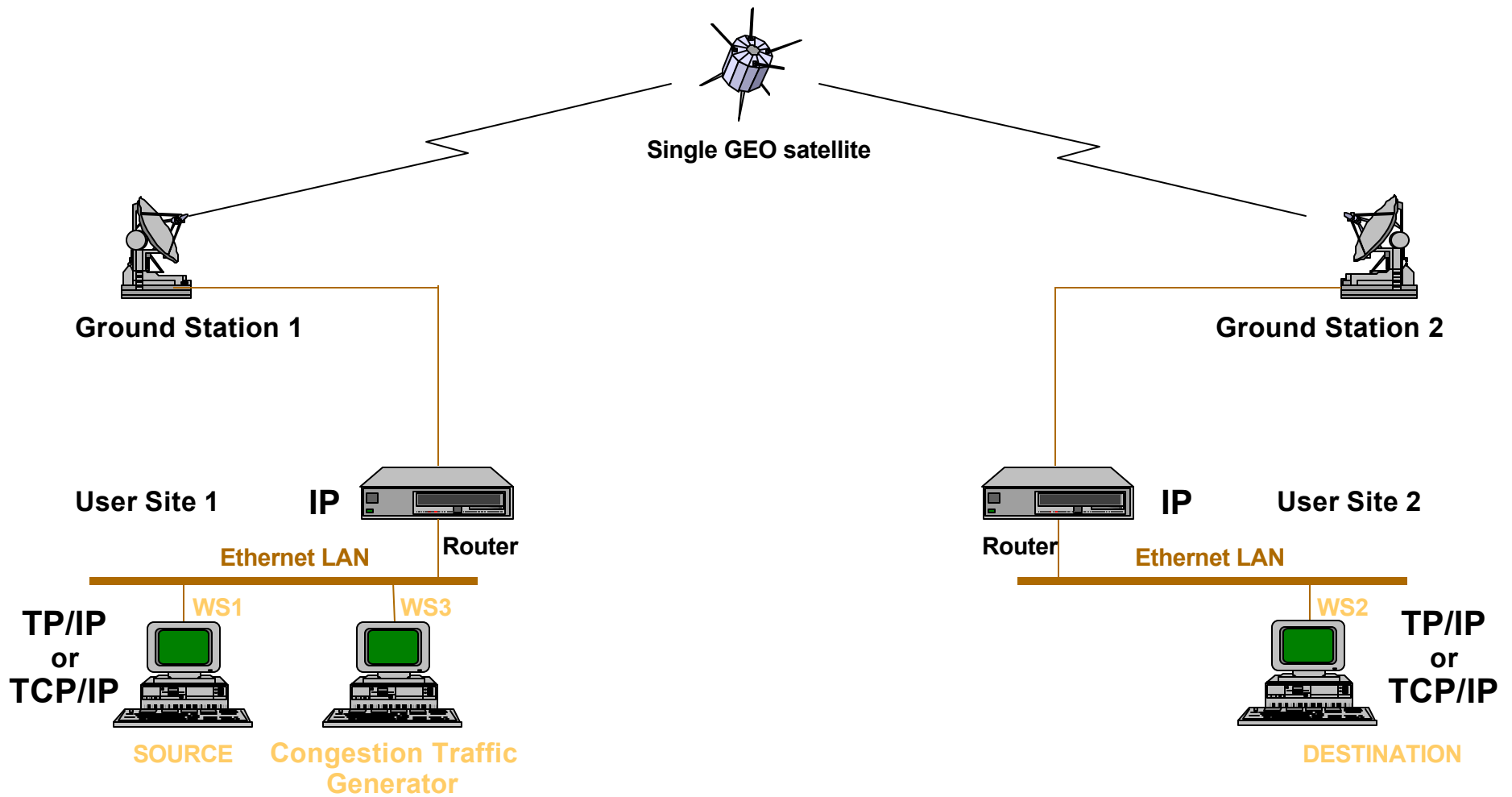
Transport Layer Gateways - Discussion

- Applications run end-to-end
 - Consistent with “End-to-End Argument” - the application process is the true endpoint, not the box
 - Even with TCP, applications *still* responsible for assurance of delivery - socket close/shutdown semantics
- Gateway advantages
 - “Impedance matching” - transport and network protocol features and assumptions suited to the environment
 - Control loop isolation, appropriate default assumptions
 - Doesn’t require host modifications - “stock” TCP/IP in hosts can still derive benefits of enhanced TCP
- Issues
 - IPsec interaction: transparent gateways vs. security associations
 - End-to-end security at application layer

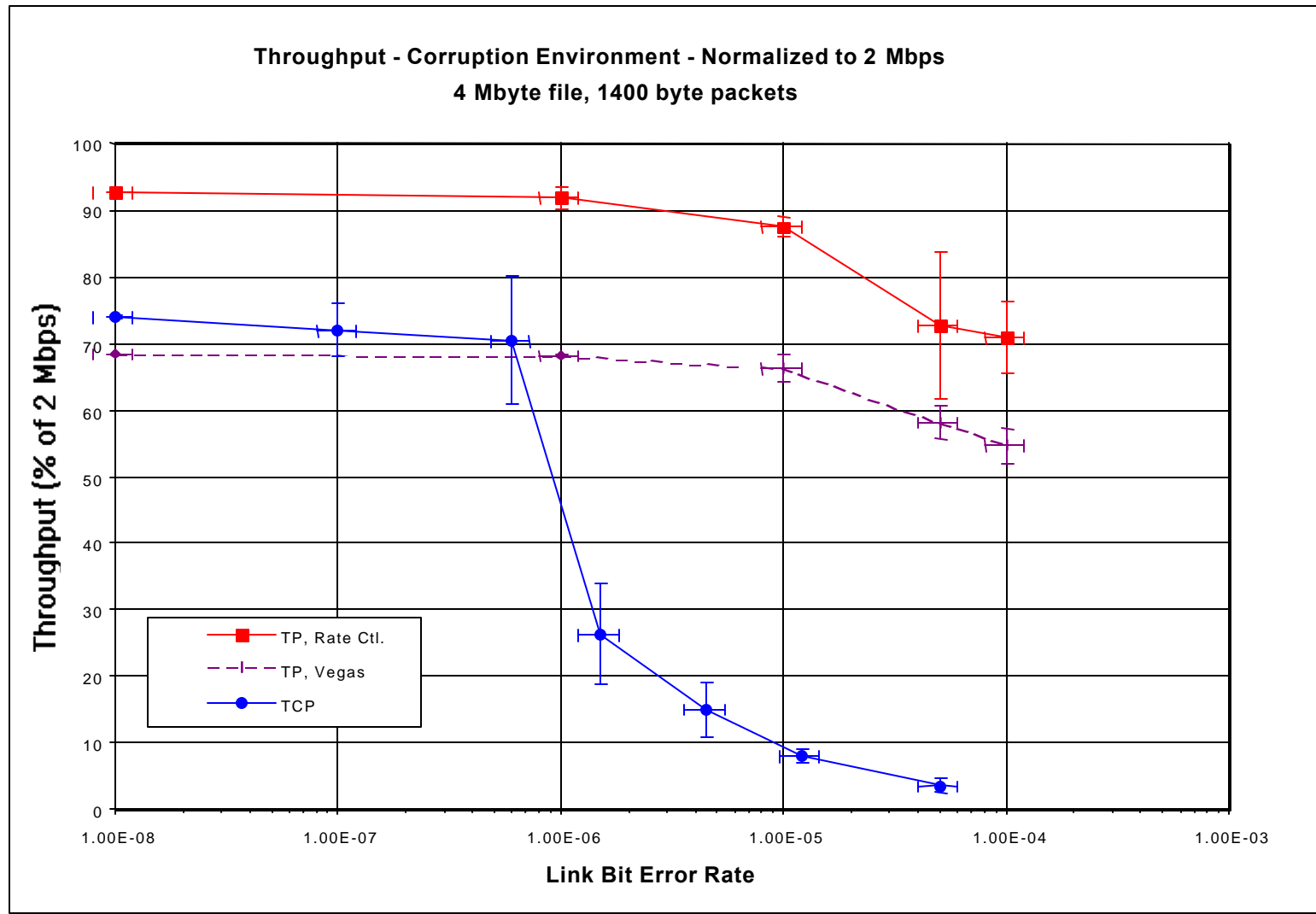
Test and Implementation Experience: Developer Testing

- **Three major test reports available via SCPS web page (<http://www.scps.org>)**
 - “Bent-pipe”
 - STRV 1B
 - ACTS
- **Innumerable lab tests to examine specific issues**
- **Upcoming: STRV 1D Test**
 - 4Q2000 - 1Q2001
 - NP and IP over CCSDS Link
 - SCPS Gateway in control center
 - VPN via IPSEC from control center to Internet-based users
 - Follow-on testing using commercial ground system provider and commercial ground equipment (including SCPS Gateway)
 - Testing at least delayed due to spacecraft problems

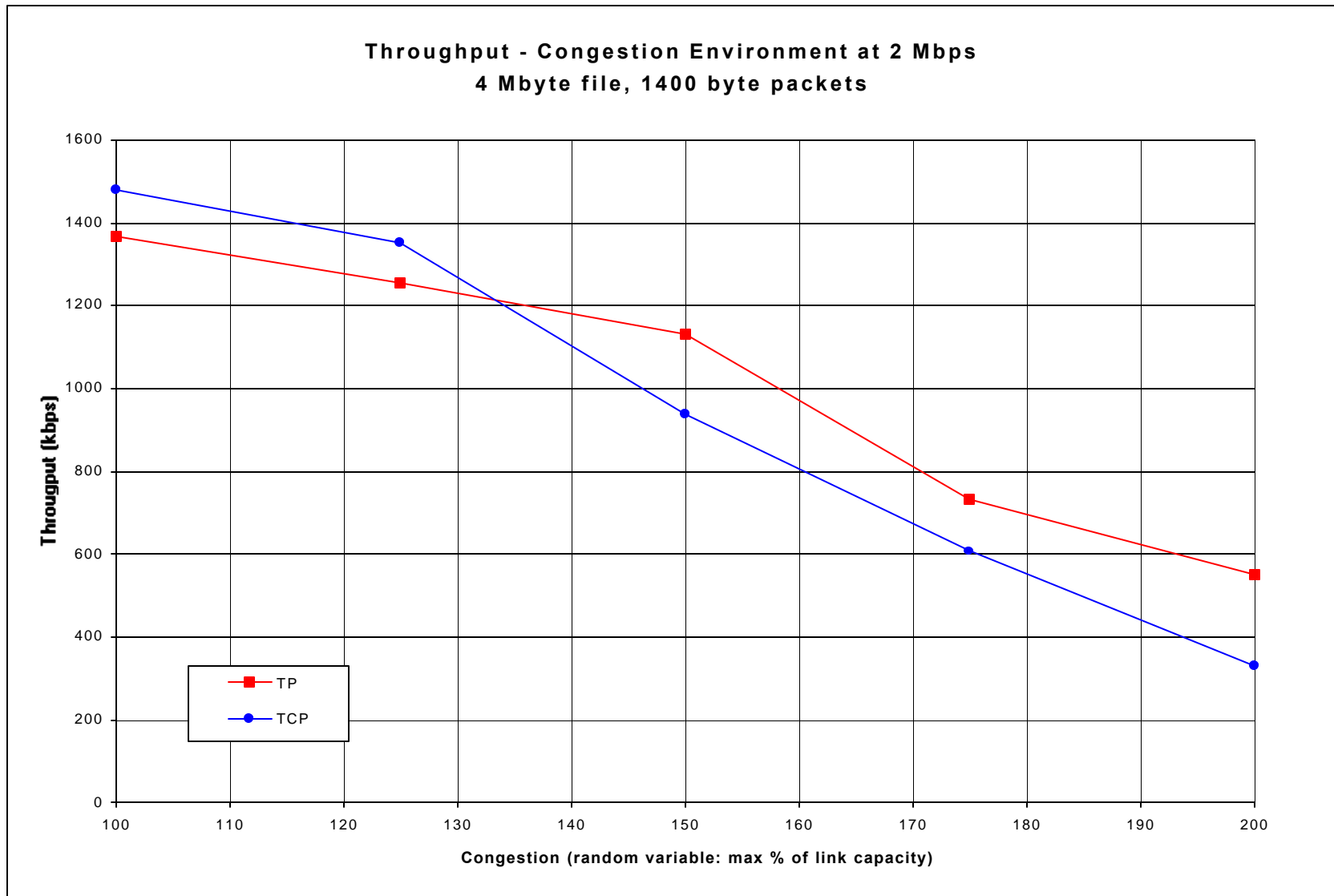
ACTS Satellite Test Configuration



Selected Results: 2Mbps Corruption Test - Throughput



Selected Results: 2Mbps Congestion Test - Throughput



Test and Implementation Experience: Independent Testing

- **Avtec Systems - Commercial CCSDS equipment supplier**
 - Port of SCPS Reference Implementation over ACTS satellite -- Test results in AIAA paper:
http://www.avtec.com/sgs/pubs/pdf/AIAA_Paper.pdf
- **New Mexico State University**
 - Built hardware link simulator
 - Tested SCPS enhancements versus TCP over simulator
 - Results taken with important SCPS features disabled -- didn't see differences from TCP
 - They are currently rerunning their test suite with SCPS features enabled -- initial results consistent with our lab testing
- **Joint Expeditionary Force Experiment 2000 (JEFX 2000)**
 - Joint US services test
 - SCPS Gateways with SATCOM and military tactical radios from C130 to ground

Independent Implementations

- **Avtec Systems**

- Implemented Windows-NT based in-kernel port
- End system and gateway products in development
- Avtec SCPS Gateway to be used in STRV-1D follow-on

- **Xiphos Technologies**

- Canadian company
- Developed hardware implementation of SCPS-NP for spacecraft onboard use
- Currently developing independent implementation of SCPS-TP

- **Global Sciences and Technology**

- Currently developing Linux kernel implementation
- Lead on VxWorks “kernel” implementation for STRV-1D

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